## East Feliciana Parish Police Jury

12064 Marston Street | P. O. Box 427 | Clinton, LA 70722

(225) 683-8577 phone | (225) 683-3100 fax

## APPLICATION FOR EMPLOYMENT

Date:		
First Name:	Last Name:	MI:
Physical Address:	Mailing Address: (If different from Physical)	
10	2(15i) OF	
Phone Number:		
ls your Driver's License <mark>valid?</mark>	Do you have a valid CDL?	
Are you atleast 18 years of age?	Have you ever been convicted of a felony? _	
What position are you applying for?	When can you start?	
Were you previo <mark>u</mark> sly empl <mark>oye</mark> d here? If y	es, in which department did you work? When?	
Skills & Areas o <mark>f Competenc</mark> y:		
Highest Level of Education Completed: Year Completed:	Degree Received:	
Employment History		
Employer:	Address:	
Phone Number:	Michaga 100	
Description of work:	- Admin	
Employer:	Address:	
Phone Number:		
	Address:	
Employer:		
Phone Number:		
Description of work:		

Employer:		
Phone Number:  Description of work:		
References:		
1	Phone number:	
2	Phone number:	
3.	Phone number:	

You may use the rest of this page for any additional information. Resume may be attached to this application if so desired. Please bring a copy of your Driver's License when submitting this application.



## **Permission Slip**

I, give East Feliciana Parish Police Jury permission to check my references, work record, motor vehicle records and background (including a criminal record) for consideration of employment with the Police Jury. If I served in the U.S. Armed Forces, I will furnish a copy of my DD-214 form.
Applicant must furnish employment history and references. Any falsification of this information can be cause for not being employed by the Police Jury. After employment, if this information is found to be false it can lead to termination. Failure to agree with this, your application will not be accepted.
I acknowledge that pre-employment and random drug testing after employment is a condition of being employed by East Feliciana Parish Police Jury.
Print Name
Signature
DL #

